



Name: \_\_\_\_\_

 <sup>(9)</sup> AC  
 <sup>(3)</sup> HP

Occupation: **Fauconnier elfe**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	11	0
Agility	7	-1
Stamina	11	0
Personality	5	-2
Intelligence	8	-1
Luck	8	-1



Saves  
**Reflex** -1    **Speed** 30    **Init** -1  
**Fortitude** 0  
**Will** -2

Equipment  
 Starting Funds: 41 cp  
 Faucon  
 Morceau de craie (1 pc)

Weapons  
**Dague +0 (1d4)**

Notes  
 Lucky Sign: Survived the plague (Magical healing) (-1)  
 Languages: Common  
 XP

Name: \_\_\_\_\_

 <sup>(11)</sup> AC  
 <sup>(1)</sup> HP

Occupation: **Artisan elfe**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	9	0
Agility	15	1
Stamina	12	0
Personality	6	-1
Intelligence	16	2
Luck	16	2



Saves  
**Reflex** 3    **Speed** 30    **Init** 1  
**Fortitude** 2  
**Will** 1

Equipment  
 Starting Funds: 39 cp  
 1 livre d'argile  
 Corde (15 mètres) (25 pc)

Weapons  
**Bâton +0 (1d4)**

Notes  
 Lucky Sign: Lucky sign (Saving throws) (+2)  
 Languages: Common, Alignment, Bugbear  
 XP

Name: \_\_\_\_\_

 <sup>(9)</sup> AC  
 <sup>(1)</sup> HP

Occupation: **Souffleur de verre elfe**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	7	-1
Agility	6	-1
Stamina	6	-1
Personality	5	-2
Intelligence	8	-1
Luck	13	1



Saves  
**Reflex** -1    **Speed** 30    **Init** -1  
**Fortitude** -1  
**Will** -2

Equipment  
 Starting Funds: 32 cp  
 Billes de verre  
 Briquet (15 pc)

Weapons  
**Marteau -1 (1d8-1)**

Notes  
 Lucky Sign: Survived a spider bite (Saving throws against poison) (+1)  
 Languages: Common  
 XP

Name: \_\_\_\_\_

 <sup>(10)</sup> AC  
 <sup>(3)</sup> HP

Occupation: **Chasseur**

Alignment:  Law  Neutral  Chaos

	mod	
Strength	12	0
Agility	12	0
Stamina	13	1
Personality	14	1
Intelligence	10	0
Luck	8	-1

Saves  
**Reflex** 0    **Speed** 30    **Init** 0  
**Fortitude** 1  
**Will** 1

Equipment  
 Starting Funds: 33 cp  
 Fourrure de cerf  
 Sac à dos (2 po)

Weapons  
**Arc court +0 (1d6)**

Notes  
 Lucky Sign: Unholy house (Corruption rolls) (-1)  
 Languages: Common  
 XP